

Vietnam infrastructure development How to invest effectively

May 31st, 2013

Prof. Kobayashi Laboratory

Nguyen Trong Hiep

Outline

- Vietnam economy
- National Transportation Infrastructure System
- Urban Infrastructure System of Hanoi & HCMC
- Transit Development Plan of Hanoi & HCMC
- Computable General Equilibrium model
- Pocket Tour Guide

Vietnam at a glance

Administrator Subdivision



Capital: Hanoi (Hà Nội)

Largest city: Ho Chi Minh City (Hồ Chí Minh)

Area: 331,698 km²

Population: 91,519,289 (estimated 2012, 13th), (census of population 2009: 86,025,000)

1. Vietnam is divided into:

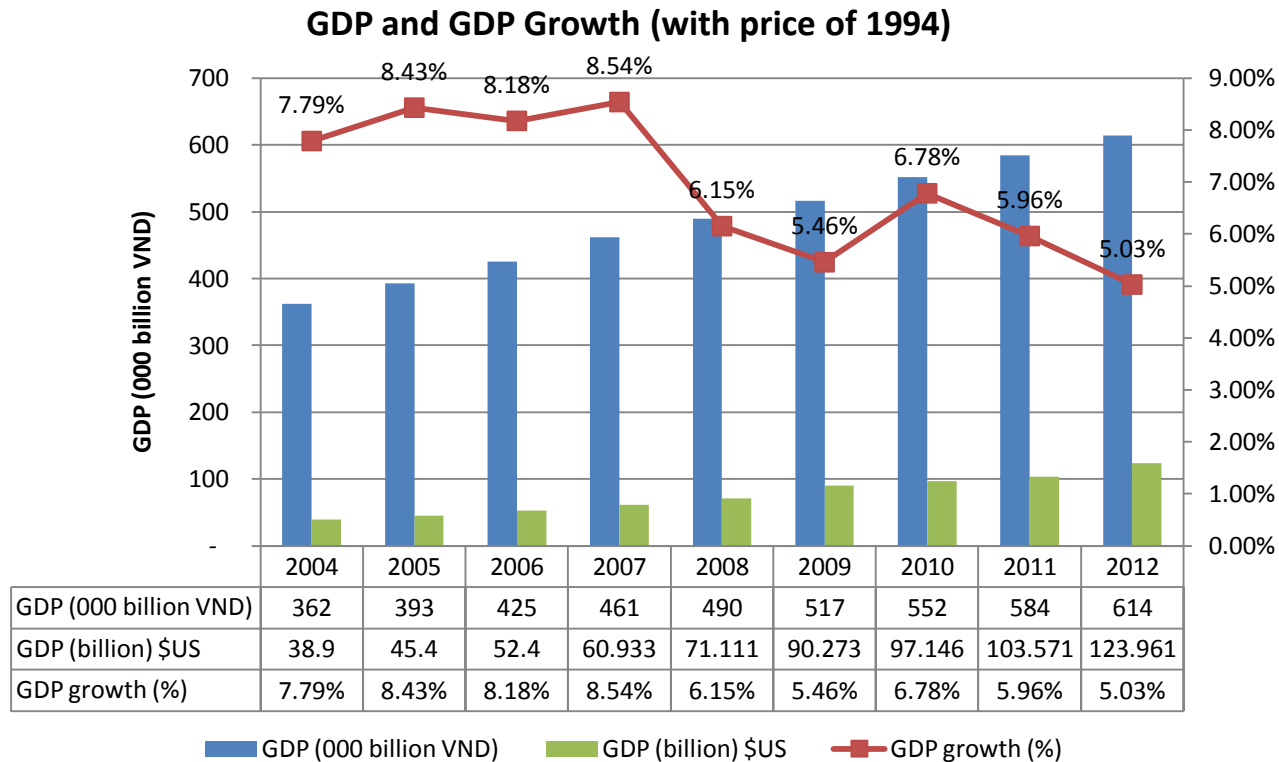
-58 [provinces](#) (Vietnamese: *tỉnh*) and,
-5 (Hanoi, Hai Phong, Da Nang, Ho Chi Minh and Can Tho) [municipalities](#) (*thành phố trực thuộc trung ương*), which are administratively on the same level as provinces.

2. The provinces are subdivided into

-[provincial municipalities](#) (*thành phố trực thuộc tỉnh*),
-[townships](#) (*thị xã*) and,
-[counties](#) (*huyện*), which are in turn subdivided into
-towns (*thị trấn*) or [communes](#) (*xã*). The centrally controlled municipalities are subdivided into [districts](#) (*quận*) and counties, which are further subdivided into [wards](#) (*phường*).

Vietnam at a glance

Economy



Source: General Statistics Office, GSO

Transportation Infrastructure System

Road network

- Road network: 280,905 km, density of 0.85 km/km² and 3.38 km/1,000 peoples; including
 - National: 17,646 km (6.28%): 7% 4 lanes; 43% good, 37% average, 20% poor and very poor condition;
 - Provincial: 25,449 km (9.06%);
 - District: 51,721 km (18.41%);
 - Commune :161,136 km (57.36%);
 - Urban: 17,025 km (6.06%); Specialized 7,837 km (2.79%).
- Developed highway speed: 6.3% /year.
- Vehicles: 34 mill. Motorbike, 1.8 mill. Motor vehicles. Transport volume: 470 mill.T; 23.3 bill. TKM; 1.8 bill pax. and 62 bill. Pax.km.

Transportation Infrastructure System

Railway network

- 2,600 km, density 0.95 km/1000 km²; 3 km/million people;
- narrow gauge, single track;
- Exploitation speed is 80-60 km/h; manual handling at road crossing; speed through 29/25 bridges only 60/50 km/h.
- Transport volume: 8 mill. T and 23.3 bill. Tkm; 346 diesel locomotive (75% more than 15 years old); 842 passenger and 4,856 good wagons.



Transportation Infrastructure System

Airport

- Airport: 22, including 3 international, 19 local airport, 41.8 mill. pax/year; increase of 23.8% /year.
- 3 Largest international airports:
 - Noi Bai: 6 mill. pax; runway: 45 x 3,800 x 2;
 - Da Nang: 1,3 mill.pax; runway: 45 x 3,048 x 2;
 - Tan Son Nhat: 12 mill. pax; runway: 2 x 3,800 x 2.



Transportation Infrastructure System

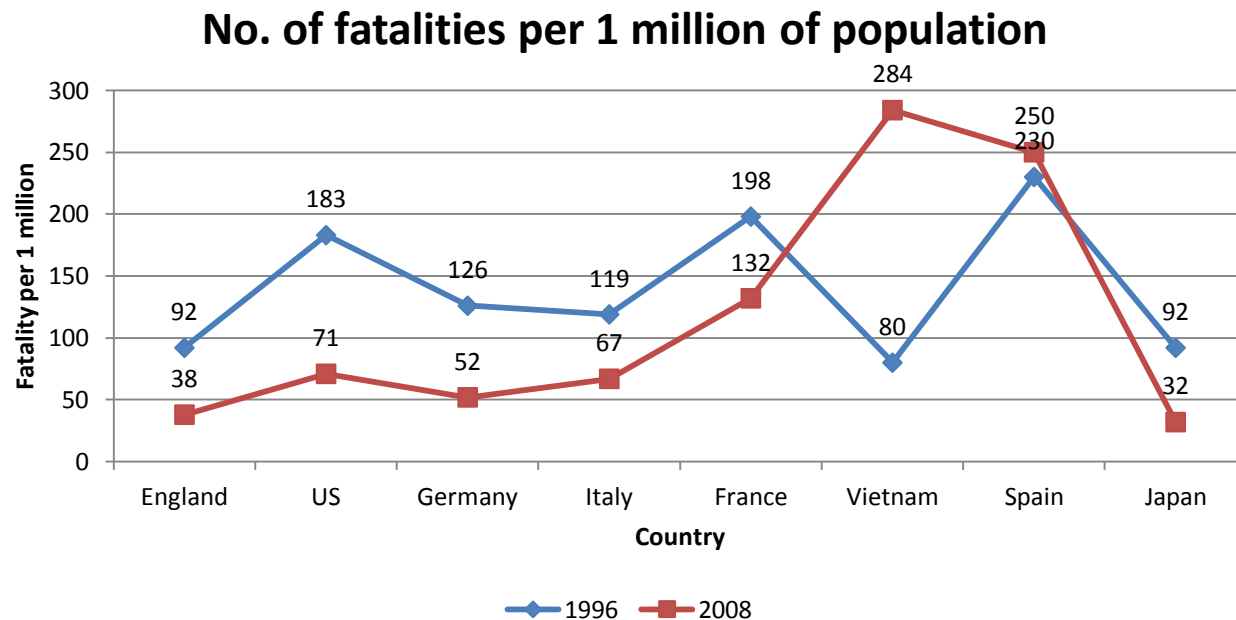
Seaport

- Seaport: 49 including with 38 km length of the berth, through capacity 300 mill.T/year, including container 6,0 TEU, dry good: 165 mill.T; liquid good: 60 mill.T.
 - 17 ports type 1,
 - 23 type 2,
 - 9 port type 3,
- Inland waterway: 41,900 km can exploitation for transport but now only 15,436 km have been exploitation, above 3rd class, under central government management: 6735 km (7%); the rest is under the local authorities management, in the North: 2,700; the South 3,000 km; capacity 160 mill. T/year. Transport volume: 117 mill.T and 18 bill.TKm, and 162 mill pax and 3.2 bill. Pax.Km. 86,000 ships, average 70t/ship and 700,000 small ships



Transportation Accidence

- According to National Traffic Safety Committee report, in the first 4 months of 2013, there are 9,600 traffic accidents occur in all the country (3,364 fatalities and 2,349 injuries)
- Almost of traffic accidents are on road (>95%)



Source: Wikipedia

Urban Infrastructure System in municipal cities

Unequal development between
region/provinces



Agglomeration occurs in the large cities
(Hanoi, Hochiminh City)



Infrastructure development cannot catch
up population growth



Daily life conditions in poor level
(health care, education, sanitary,
transportation systems overload)



Travel Vehicles

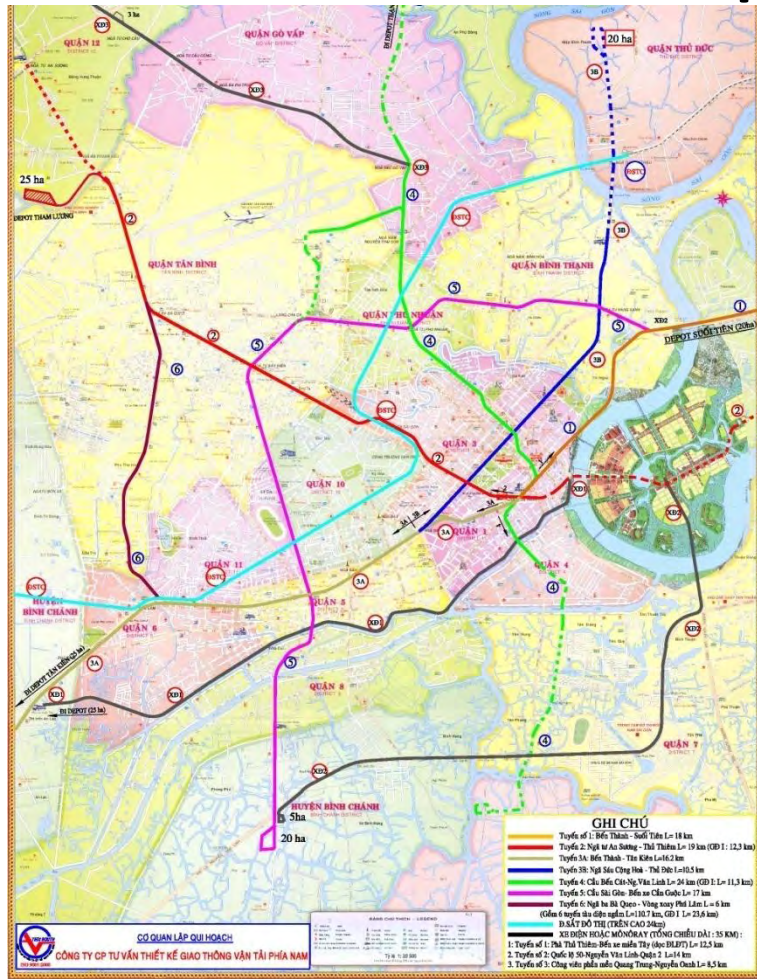
Motorcycle Country

- Transport infrastructure inside urban area are on road system.
- Transit: bus only
- Private: almost motorcycle



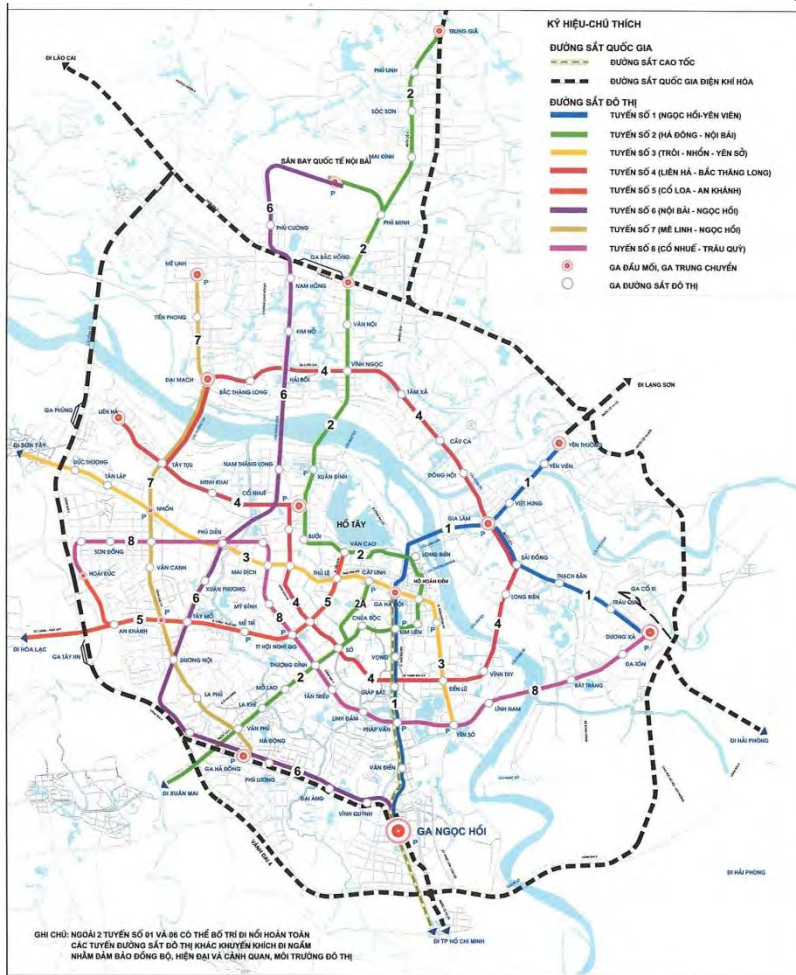
According to MoT: in Q1 2013, there are 28,535 autos and 691,599 motorcycle newly registered. In total, there are 37,023,078 MCs and 2,033,265 automobiles in all country. The number of MCs broke the “Road Transport Development Plan by 2020 and vision to 2030”, which has just been approved by PM in Feb 2013, in that, Vietnam will have ~36 million of MCs and 3.2~3.5 million of automobiles!!!

Urban Transport Infrastructure System Development Plan



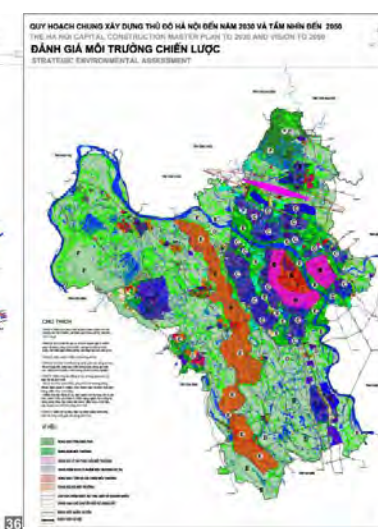
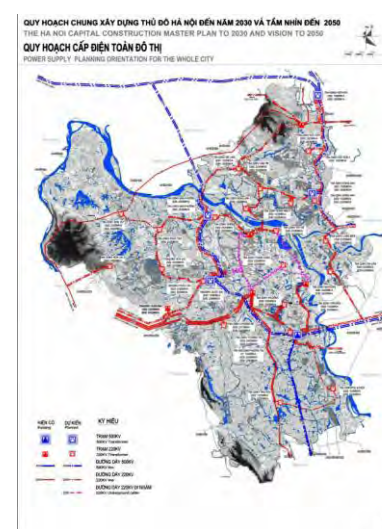
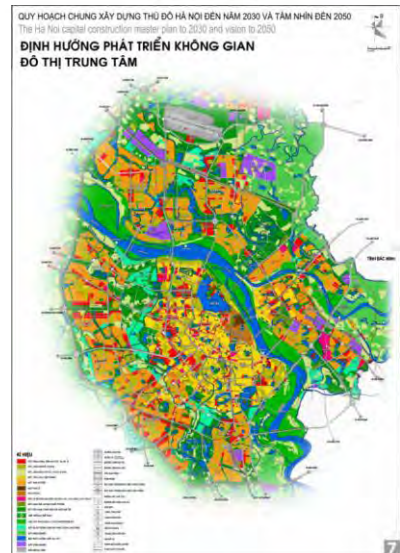
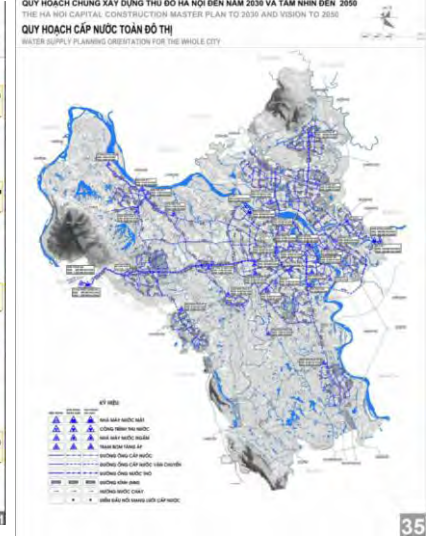
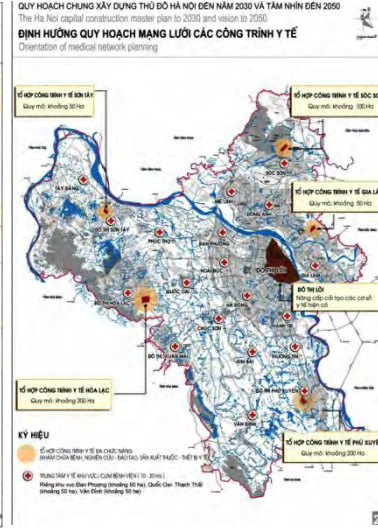
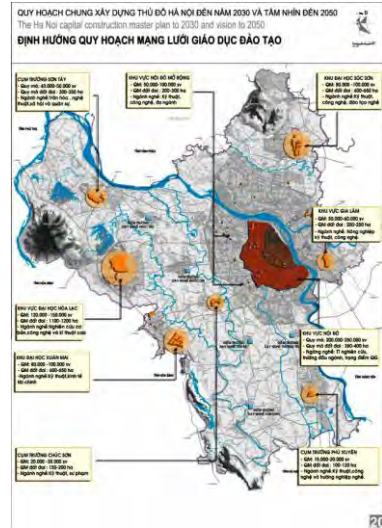
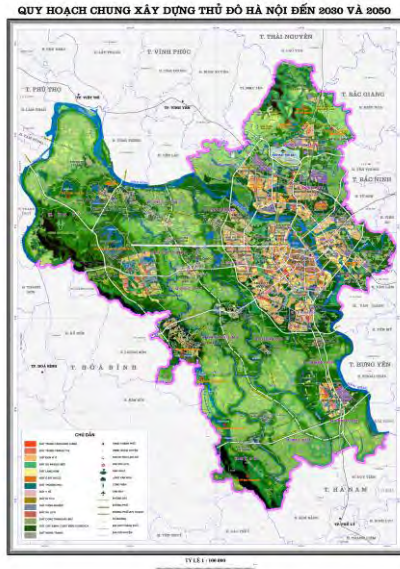
6 urban railway lines developed
by 2020 in Ho Chi Minh City

Urban Transport Infrastructure System Development Plan



In the master plan, there will be 8 urban railway lines developed by 2030 in Hanoi Capital City

The Hanoi Capital Construction Master Plan to 2030 and Vision to 2050



Computable General Equilibrium

General Introduction

- The Computable General Equilibrium (CGE/CUE model) framework is used for making a snapshot of an economy in equilibrium state. It is a strong tool to evaluate the interaction effects on economic agents under policies.
- The model is in general based on the 2 basic economic principles:
 - **Optimization:** people try to choose the best patterns of consumption that they can afford.
 - **Equilibrium:** prices adjust until the amount that people demand of something is equal to the amount that is supplied.
- When the economy attains the general equilibrium state, the model's outputs would enrich the information (effects) of the policy/project under consideration and then can help decision-maker choosing a right or at least more appropriate alternative among the others.

CUE Model

Case study for Project Evaluation

- General assumptions:
 - Study region: 14 districts of “old” Hanoi comprised by 9 urban districts and 5 rural districts
 - Close model: all economic activities are assumed inside study region,
 - Behavior of 2 agents are modeling: consumer/absent landlord and producer
- Consumers:
 - Demand: commodity at any zone in study region and land for residence,
 - Supply: labor hour for production at any zone,
 - Also be absent landlord: all rental payment will accrue to all household/worker living in study region, on average.
- Producers:
 - Demand: only use labor time and land as input factors for production.
 - Supply: output of production (retail goods)
 - Perfect competitive in input factor markets.
 - Make zero profit, constant return to scale production function, freely join and leave the market.
 - All firms located in a model zone will be represented by 1 firm/producer

Trip and Land-use patterns for CUE model

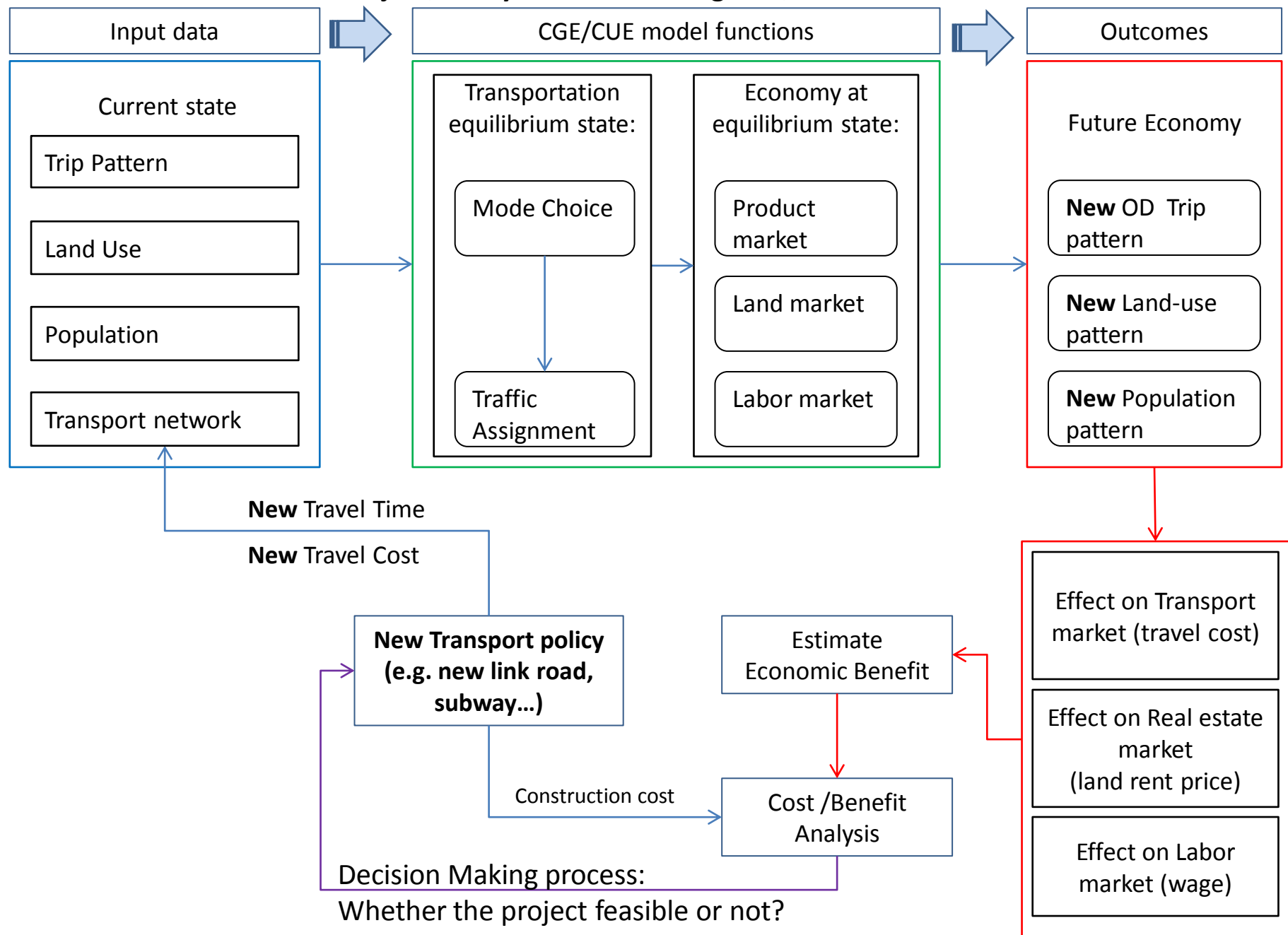
- Trip pattern: Consider *Commuting* and *Shopping* trips
 - Commuting trips:
 - A typical worker will make only 1 (one) round trip for working,
 - Commuting trip will be assigned as home-based round trip, home-workplace-home
 - Shopping trips:
 - A typical worker can freely make any number of shopping trips under the constraint of working-traveling time endowment setting.
 - Shopping trips are also assumed to be a home-based round trip, home-shopping place-home.
 - 1 composite retail commodity per 1 shopping trip.
- Land-use pattern: land for *residence* and *production* at each zone are proposed the sum up of:
 - Commercial and Business (1)
 - Government and quasi-public (4)
 - Health and welfare (5)
 - Mixed residential and commercial (8)
 - Park and recreational (10)

Trip pattern (Commuting and Shopping) from PT data 2005

Commuting		Demand (Working Zone)														ΣSupply
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	
Supply (Home Zone)	1	21,438	3,013	13,575	7,107	11,867	4,189	4,103	1,386	1,835	679	240	1,683	721	239	72,075
	2	5,669	7,960	4,986	3,107	3,701	1,375	1,994	505	747	222	177	852	341	156	31,792
	3	5,874	1,417	17,756	7,097	6,112	1,494	2,128	832	1,136	170	134	591	62	317	45,120
	4	8,245	2,083	17,275	34,637	10,305	4,542	3,463	4,304	1,874	390	240	961	781	386	89,486
	5	12,916	1,852	20,635	14,114	30,750	8,065	4,966	2,334	1,979	475	192	1,924	725	333	101,260
	6	5,409	1,056	6,488	6,306	10,231	19,010	2,680	1,868	985	201	150	1,132	731	201	56,448
	7	7,035	1,422	6,481	3,826	7,698	3,156	15,051	732	1,074	292	245	3,629	147	150	50,938
	8	3,309	982	8,606	12,699	5,917	4,016	1,220	18,660	1,026	344	99	1,212	2,033	147	60,270
	9	2,025	873	5,108	2,895	2,751	1,062	723	289	34,109	1,019	535	438	191	2,322	54,340
	10	375	95	140	46	190	47	94	-	94	92,700	1,698	188	-	93	95,760
	11	715	473	996	622	768	430	433	47	1,233	810	57,372	717	95	619	65,330
	12	4,341	1,578	3,402	1,724	3,790	3,158	5,410	394	933	296	543	36,271	345	197	62,382
	13	1,339	336	1,615	3,877	2,984	2,426	382	4,167	428	47	47	521	25,564	94	43,827
	14	1,043	425	2,712	1,232	891	189	285	379	11,239	234	707	282	237	47,523	67,378
ΣDemand		79,733	23,565	109,775	99,289	97,955	53,159	42,932	35,897	58,692	97,879	62,379	50,401	31,973	52,777	896,406

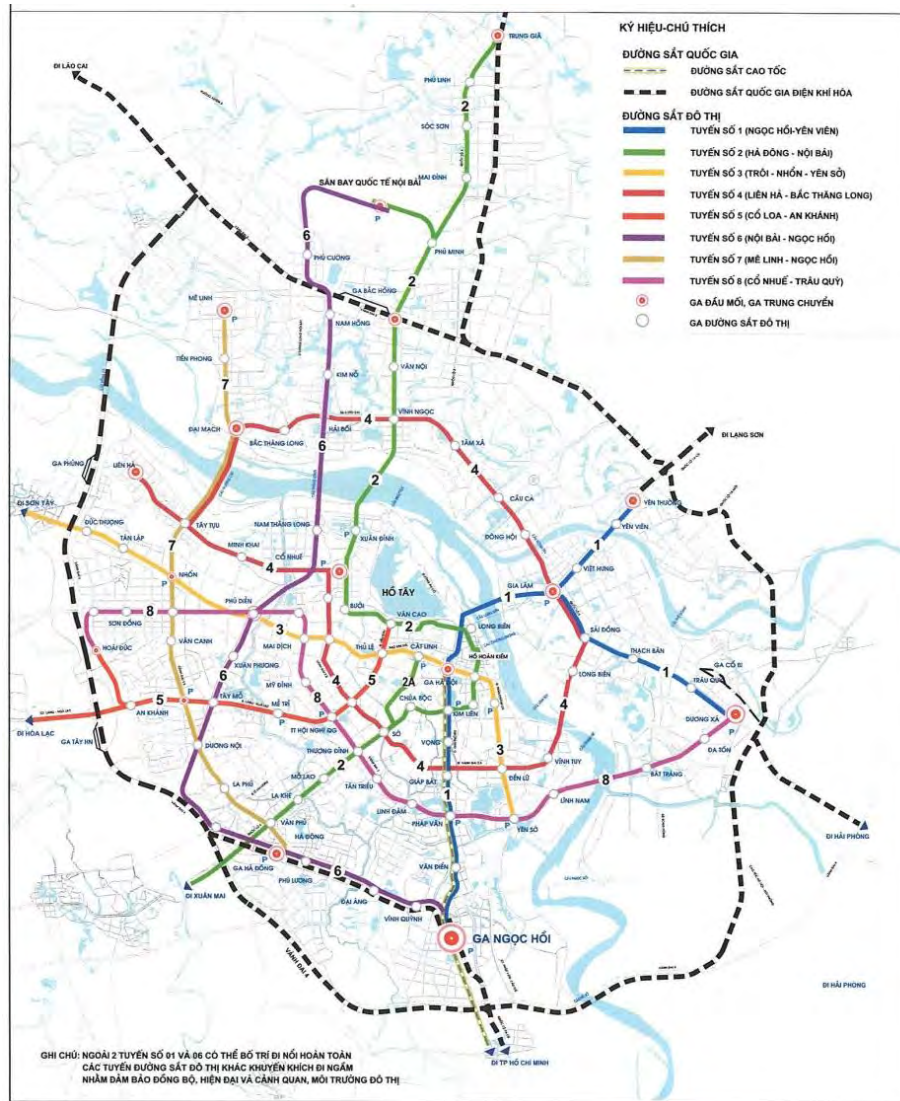
Shopping		Supply/Production (Shopped Zone)														ΣDemand
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	
Demand/Consumption (Home Zone)	1	55,762	5,458	13,769	5,384	6,264	1,217	2,060	916	2,630	3	4	1,191	90	262	95,010
	2	9,997	42,806	7,670	3,323	2,362	780	2,256	362	398	79	2	718	-	198	70,951
	3	10,566	1,610	47,313	5,514	5,761	715	2,548	684	990	74	44	1,425	259	370	77,873
	4	8,135	2,033	14,488	95,872	9,897	3,752	3,368	4,248	943	304	9	1,338	450	250	145,087
	5	15,839	1,870	31,428	25,357	89,522	4,662	4,759	1,709	4,147	238	1	1,333	766	1,247	182,878
	6	3,726	648	8,867	10,291	11,154	49,450	1,877	5,165	2,058	2	403	1,096	885	804	96,426
	7	6,453	2,748	7,428	3,171	4,946	1,426	49,148	645	1,090	1	1	2,051	45	-	79,153
	8	3,649	1,275	5,750	11,124	6,444	3,026	1,970	43,894	652	1	1,471	314	4,250	203	84,023
	9	3,463	1,370	6,047	1,460	3,976	972	576	83	61,524	339	2,185	270	165	1,860	84,290
	10	4	-	494	391	2	-	161	-	1,456	52,910	1,383	49	-	47	56,897
	11	538	55	1,826	1,015	147	1	211	38	1,218	969	99,289	160	-	2,434	107,901
	12	3,565	1,864	5,881	1,324	3,054	1,485	9,096	209	1,415	3	6	68,117	194	229	96,442
	13	933	49	2,244	2,142	1,465	1,307	391	1,314	202	-	-	98	33,688	-	43,833
	14	2,041	27	1,563	481	639	188	326	542	5,241	223	1,056	-	206	64,196	76,729
ΣSupply		124,671	61,813	154,768	166,849	145,633	68,981	78,747	59,809	83,964	55,146	105,854	78,160	40,998	72,100	1,297,493

Project/Policy evaluation using CGE/CUE model



Hanoi Light Rail Transit System

West-East Pilot Line (Nhon - Hanoi Station)



Source: Haidep report

Travel time

- Travel time matrix :
 - Case 0: No change
 - Case 2: West-East light rail pilot line is introduced, Nhon (Depart) -> Tu Liem (12) -> Cau Giay (7) -> Ba Dinh (1) -> Hoan Kiem (3). Total time is about 20 minutes -> assumed average 5 minutes (0.083h)/section => travel time matrix changed as follow:

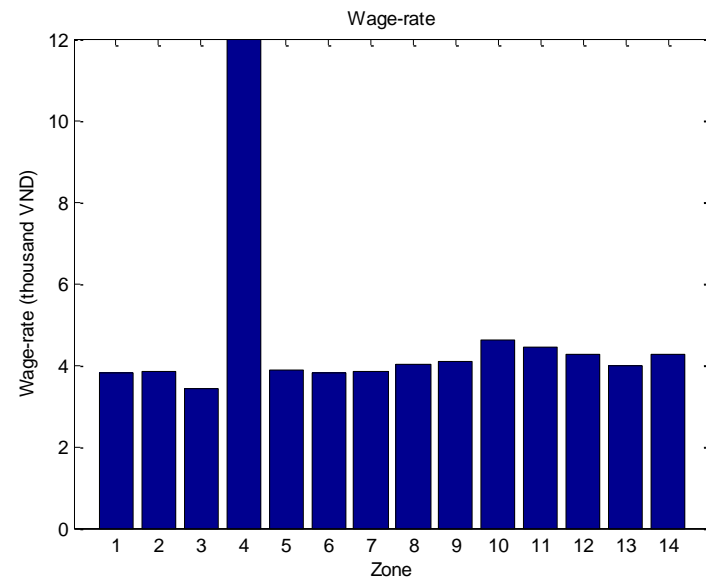
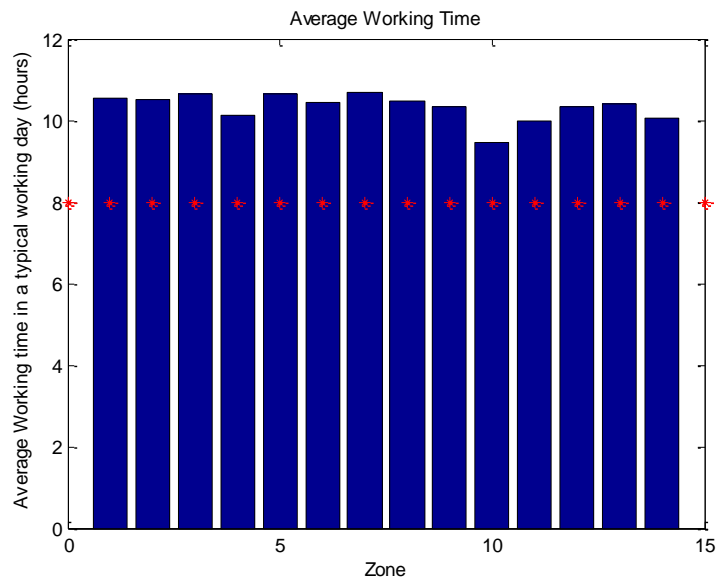
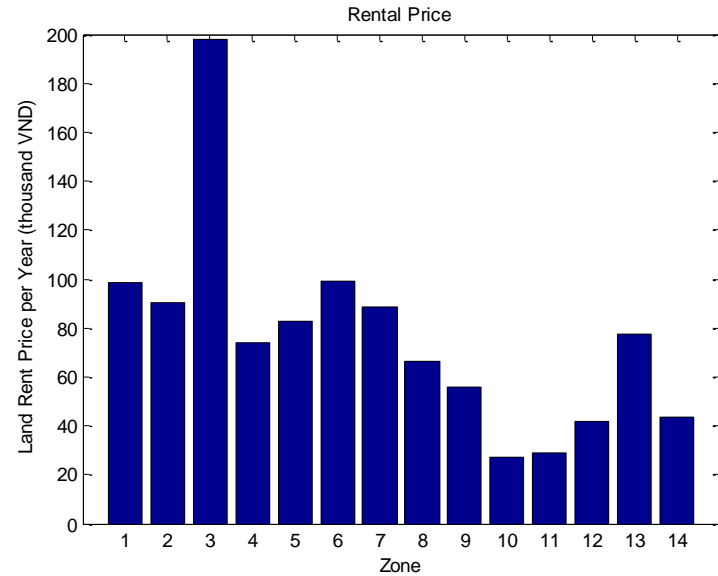
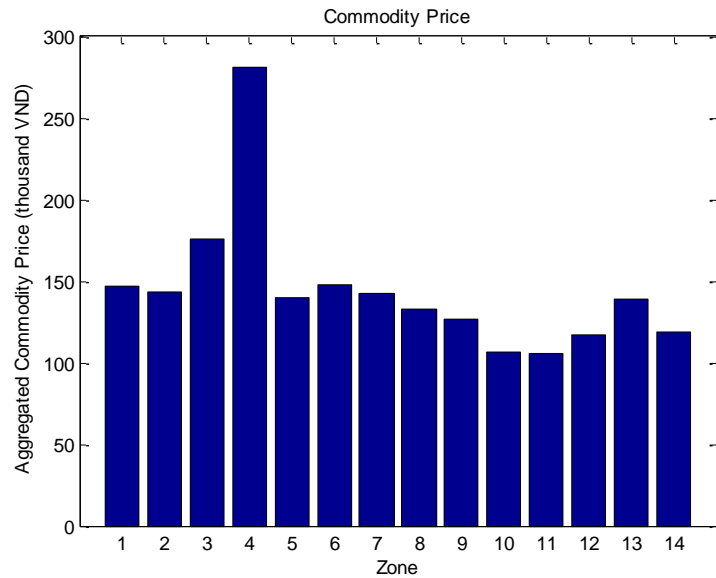
Travel time (hour)		Destination Zone													
		1	2	3	4	5	6	7	8	9	10	11	12	13	14
Origin Zone	1	0.118	0.218	0.083	0.480	0.337	0.456	0.083	0.555	0.690	1.092	0.796	0.167	0.605	0.920
	2	0.215	0.183	0.512	0.540	0.399	0.495	0.231	0.618	0.726	0.997	0.701	0.375	0.668	0.957
	3	0.083	0.520	0.086	0.137	0.224	0.551	0.167	0.284	0.389	1.257	0.961	0.250	0.341	0.620
	4	0.517	0.575	0.176	0.119	0.265	0.500	0.388	0.232	0.444	1.312	1.016	0.649	0.287	0.675
	5	0.341	0.405	0.235	0.244	0.120	0.407	0.214	0.344	0.493	1.219	0.923	0.475	0.394	0.724
	6	0.458	0.497	0.561	0.488	0.401	0.115	0.308	0.483	0.809	1.211	0.915	0.441	0.525	1.039
	7	0.083	0.237	0.167	0.369	0.216	0.303	0.133	0.411	0.609	1.019	0.723	0.083	0.461	0.840
	8	0.577	0.641	0.308	0.237	0.350	0.500	0.431	0.234	0.552	1.421	1.124	0.660	0.205	0.783
	9	0.637	0.673	0.327	0.394	0.440	0.767	0.571	0.511	0.292	1.192	0.820	0.832	0.596	0.231
	10	1.055	0.959	1.202	1.269	1.184	1.175	0.983	1.372	1.144	0.659	0.343	1.054	1.422	1.015
	11	0.799	0.703	0.946	1.013	0.928	0.918	0.727	1.116	0.802	0.372	0.514	0.797	1.166	0.672
	12	0.167	0.367	0.250	0.626	0.474	0.436	0.083	0.643	0.867	1.081	0.784	0.330	0.693	1.042
	13	0.620	0.684	0.363	0.286	0.394	0.539	0.475	0.198	0.631	1.464	1.167	0.703	0.304	0.862
	14	0.857	0.893	0.547	0.614	0.660	0.987	0.791	0.731	0.220	1.052	0.680	1.052	0.816	0.406

Summary for Simulation Settings

Simulation setting				
No.	Exogenous variable and parameters	Value	Unit	Note
I	Exogenous variables			
1	<i>Population and Worker</i>			PT data 2005
	-Population	2,952,035.00	(citizen)	
	-Number of worker	896,406.00	(workers)	
2	<i>Land-use</i>			Land-use data 2005
	-Residence	111,028,495.40	(m2)	summary table for detail
	-Production	12,638,252.20	(m2)	summary table for detail
3	<i>Working time</i>			Labor Legislation 2012
	- Number of working day/year	230.00	(days/year)	average estimation
	-Time endowment for working and traveling	12.00	(hours/day)	work: 8h, travel: 4h
4	<i>Transportation</i>			PT data 2005
	- Travel time	-	(hour)	real traffic assignment result
	- Travel cost	1,000.00	(VND/km)	min route OD matrix
II	Parameters			
5	<i>Consumers' expenditure share</i>			
	-Commodity (α)	0.80		roughly setting
	+ CES between retail goods by zone (η)	0.50		roughly setting
	-Housing (β)	0.20		roughly setting
6	<i>Producers' expenditure share for input factors</i>			PT data 2005, inference result
	-Labor (δ)	0.65		Regression result
	-Land (μ)	0.35		Regression result
	-Productivity (A)	0.15		Regression result
II	Nomeraire			
	Wage rate in central zone (Hai Ba Trung, 4)	12,000.00	(VND/hour)	Estimated from PT data

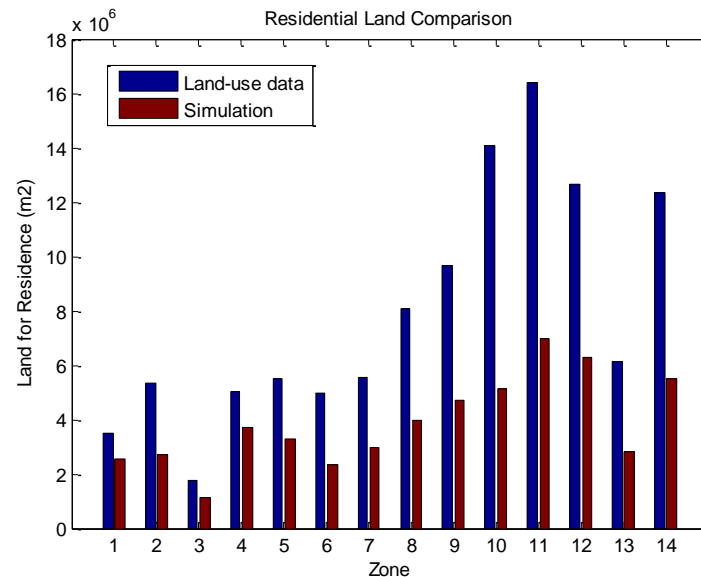
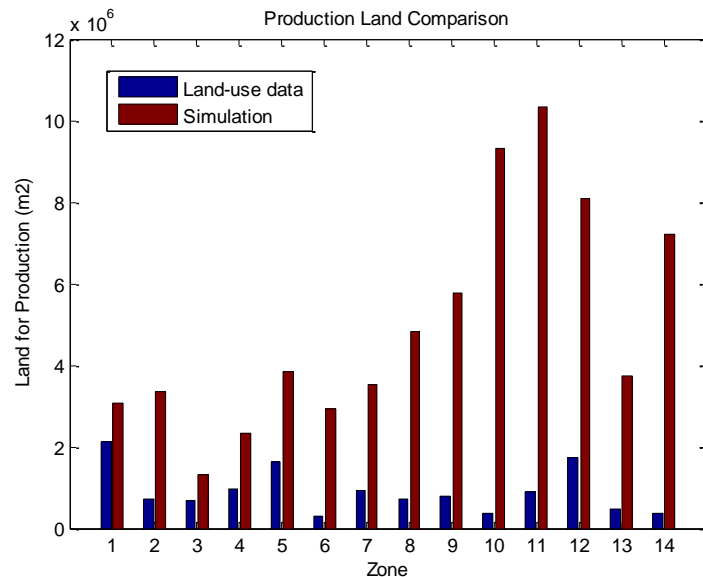
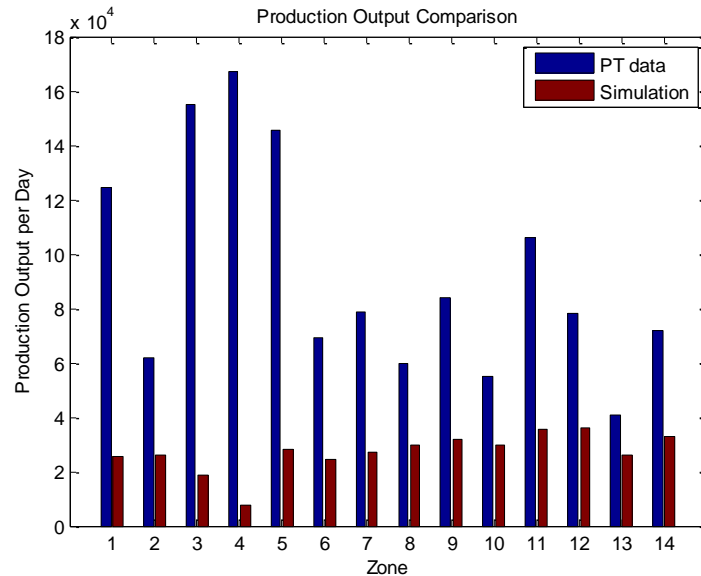
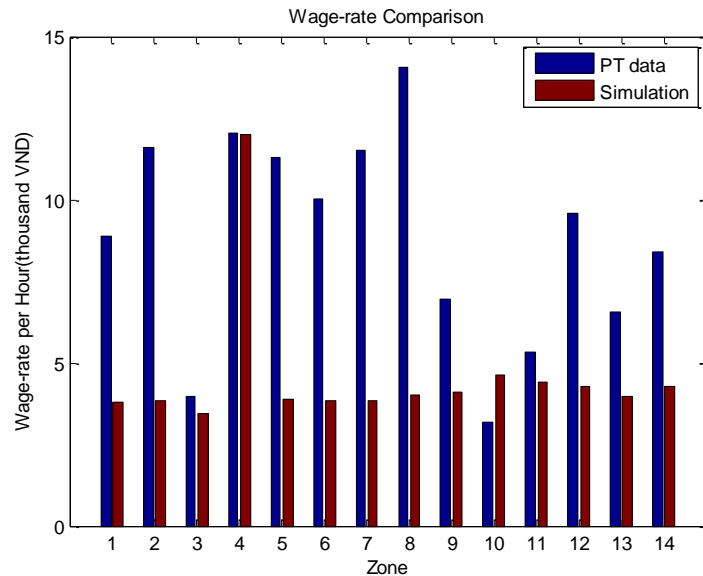
Simulation result (1)

Endogenous variable



Simulation result (2)

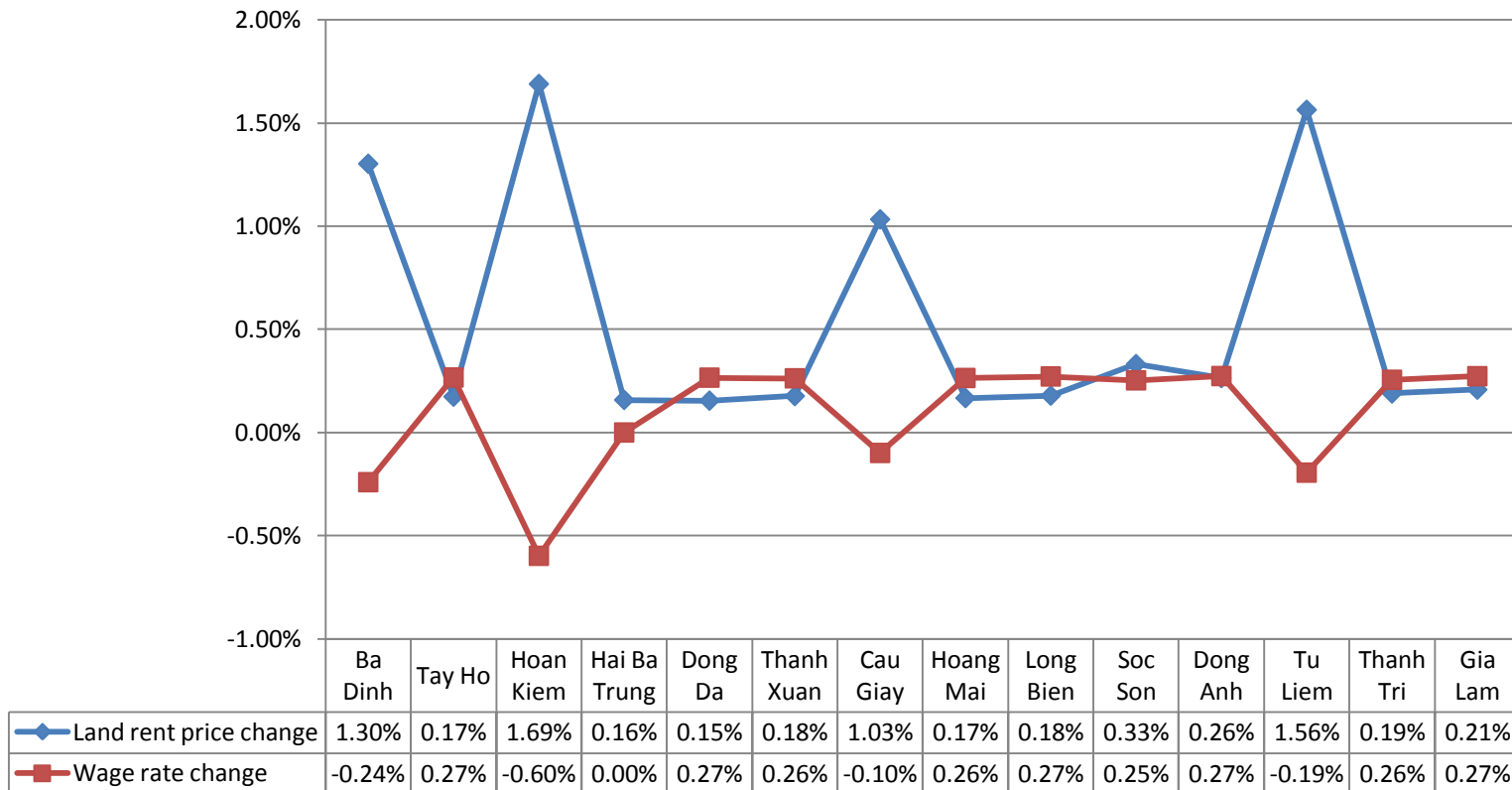
Comparison with real data



Simulation Results (4)

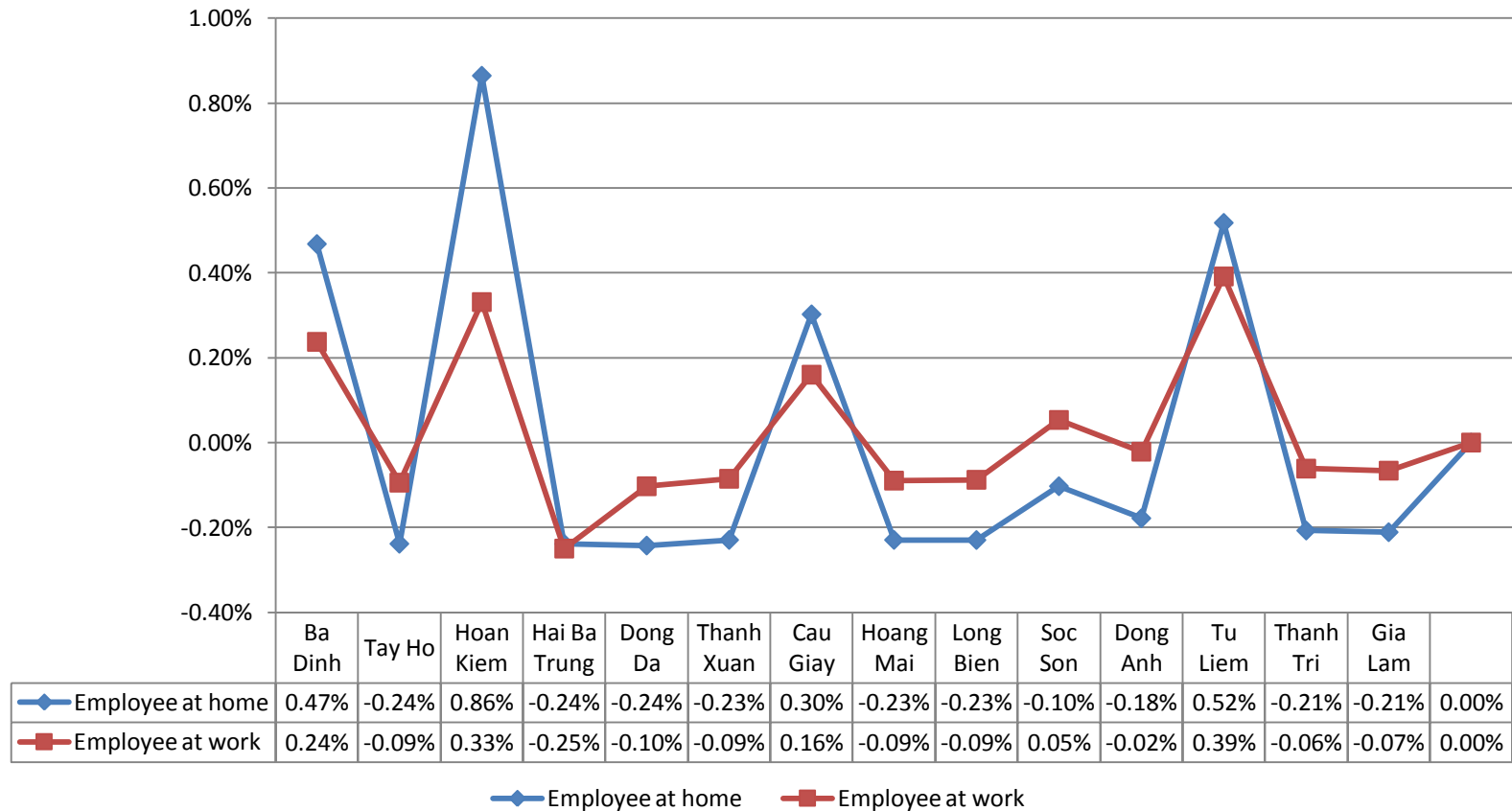
(0-2)

Land-use and Wage-rate change (%)



Simulation Results (5) (0-2)

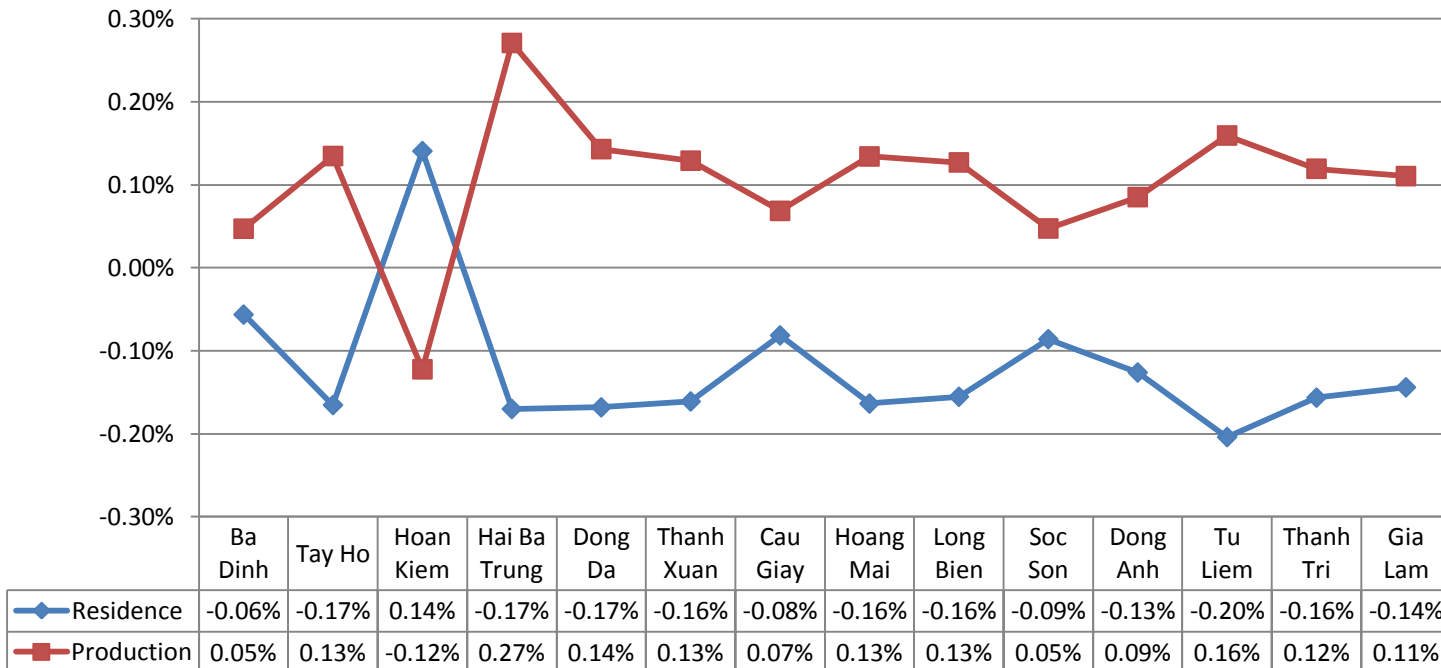
Employment change (%)



Simulation Results (6)

(0-2)

Land-use pattern change



Hanoi

Area: 3328,9 km² (largest city of Vietnam)

Population: 6,699,600 (estimated 2011),
(census of population 2009: 6.5 mil.)

10 urban districts, 18 suburban districts and 1 town

Capital and Politic center of Vietnam



Hue (Old Capital)

Capital City of Thua Thien – Hue Province

Area: 83.3 km²

Population: 340,000 (estimated 2010),
27 Wards

Capital of the last Dynasty of Nguyễn (1802-1945)



Danang



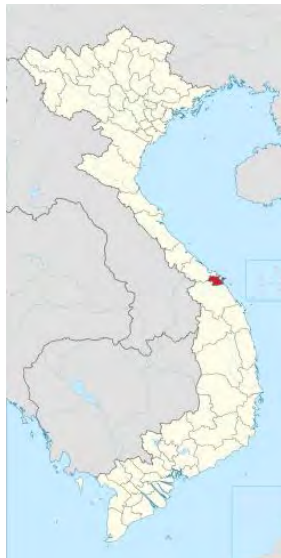
Area: 1,256 km²

Population: 887,069 (census of population 2009)

7 urban districts and 1 suburban districts (Hoang Sa/Paracel Islands)

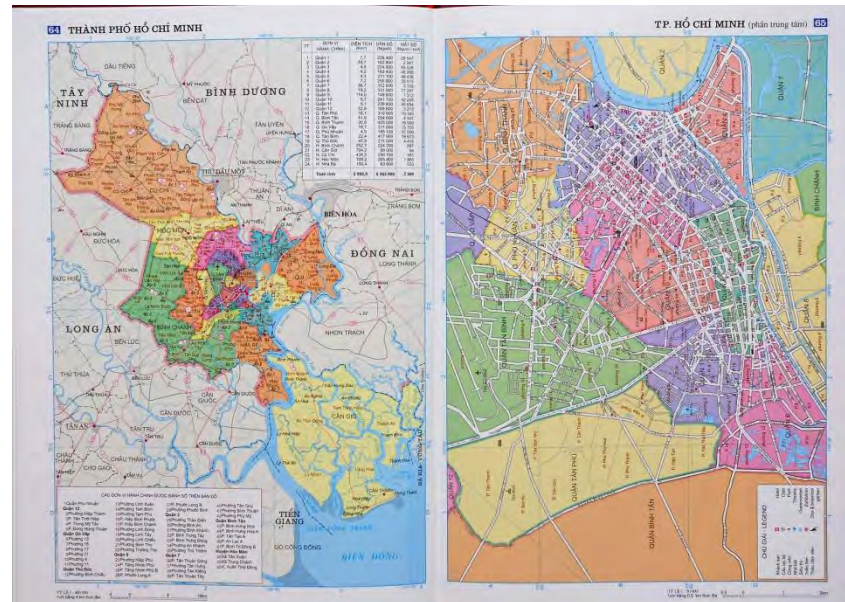
The leading industrial center of central Vietnam

Key industry: Tourism



Ho Chi Minh City

Area: 2,095 km² (second largest city of Vietnam)
 Population: 7,521,138 (estimated 2011), (census of population 2009: 7,162,864)
 17 inner/urban districts and 5 suburban districts
 The most dynamic and attractive economy of Vietnam



The aim of life is self-development. To realize one's nature perfectly - that is what each of us is here for.

Oscar Wilde (1854 - 1900)

Thank you very much!